

#### Lab 11

- Global variables
- Function handles

Background in Chapter 7.3

GG250 F-2004



### **Global Variables**

- Allows information to be shared among several functions without passing the information as an argument.
- Must be declared as a global variable in all the functions that needs to access it.
- Should be used when the alternative becomes too tedious.



# The global keyword

To make a variable global, initialize it in the workspace:

global myvariable
myvariable = ...;

All functions that want to use this variable must declare

global myvariable

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### Example of global variable

We want to define functions for converting between nautical miles and km so we easily translate data from on system to another:

distance\_km = nmiles2km (60); distance\_nm = km2nmiles (1000.0);



# Example of a global variable

In order to make the right conversions we need to set up a scaling factor that relates nautical miles and kilometers. How long is a nautical mile????

global NM2KM NM2KM = 1.852; % km in one nautical mile

Now we can make functions nmiles2km and km2nmiles that use this global scaling factor.



# Example of a global variable

#### function km = nmiles2km (nm)

% NMILES2KM Converting lengths in km to nautical miles
% km = nmiles2km (nm)
% Input: nm, distance in nautical miles
% Output: km, the same distance in kilometer

#### function nm = km2nmiles (km)

% KM2NMILES Converting lengths in nautical miles to km
% nm = km2nmiles (km)
% Input: km, distance in kilometer
% Output: nm, the same distance in nautical miles



# Example of a global variable

#### function km = nmiles2km (nm)

% NMILES2KM Converting lengths in km to nautical miles % km = nmiles2km (nm) % Input: nm, distance in nautical miles % Output: km, the same distance in kilometer global NM2KM km = nm .\* NM2KM;

#### function nm = km2nmiles (km)

% KM2NMILES Converting lengths in nautical miles to km % nm = km2nmiles (km) % Input: km, distance in kilometer % Output: nm, the same distance in nautical miles global NM2KM nm = km ./ NM2KM;



# **Function handles**

- A function <u>handle</u> is a reference (or pointer) to a defined function
- You create a handle by using the @ symbol before the function name trig\_handle = @cosd;
- To run the function referenced by the handle, use feval

cos\_30 = feval (trig\_handle, 30);



# Why use function handles?

- Function handles can be passed as arguments to other functions
  - Such functions are called *function functions*
- The extra layer of abstraction allows many types of algorithms to be vastly simplified (see today's lab).
  - Initial if/switch testing to assign a handle to a certain function call
  - Repeated calls to that handle without further tests speeds up execution and simplify the code



### Function calls w/ or w/o handle

- Traditional call:
   [out1, out2, ...] = functionname (in1, in2, ...);
- Call via handle:
  - fhandle = @functionname;
  - [out1, out2, ...] = feval (fhandle, in1, in2, ...);



# Matlab function functions

- fplot, for plotting a function
  - fplot (handle, limits), e.g.
     fplot (@cosd, [0 360]);
- quad, for integrating a function
  - quad (handle, a, b), i.e., quad (@sqrt, 0, 1)