# MUSTER AND EMERGENCY PROCEDURES

**SIGNAL FOR FIRE** - Continuous sounding of the ships General Alarm and Ships Whistle for at least 10 sec

**SIGNAL FOR ABANDON SHIP** - 6 or more short blast followed by long blast of the ships General Alarm and Ships Whistle

**MAN OVERBOARD** - Pass the word to bridge - Rescue Boat Crew Man and Launch Rescue Boat as Directed

### Muster Station

| Role                  | Location                                      | Equipment / Instructions                                                                 | Action
|-----------------------|-----------------------------------------------|------------------------------------------------------------------------------------------|------
| Master               | On Bridge in Command                          |                                          | 3rd Life Raft Launched
| Chief Mate           | D.C. Locker                                   |                                          | 3rd Life Raft Launched
| Second Mate          | On Bridge GMDSS Operator                      |                                          | GMDSS Operator
| Third Mate           | Aft Deck Locker                               |                                          | 3rd Life Raft / Take GMDSS VHF Radio, EPIRB
| AB #1                | D.C. Locker                                   | Fire Suit, SCBA, A-Team Nozzle Man         | 3rd Life Raft Launched, In Charge
| AB #2                | Aft Deck Locker                               | Fire Suit, SCBA, B-Team #1 Hose Man       | Launch 1st Life Raft, In Charge
| AB #3                | D.C. Locker                                   | Fire Suit, SCBA, A-Team #1 Hose Man       | 3rd Life Raft Launched
| AB #4                | On Bridge                                     | Helm Station                               | Take GMDSS VHF / SART to Rescue Boat
| AB #5                | D.C. Locker                                   | Assist Ch. Mate on scene provide           | Rescue Boat Crew
|                         |                                               | portable fire extinguisher, Prepare A-Team fire hose as directed, A Team valve tender   |      
| AB #6                | D.C. Locker                                   | Messenger, Assist 3rd Mate as Directed     | Assist 3rd Mate Prepare Rescue Boat
|                         |                                               | Assist A-Team in Donning Gear              | Operate Rescue Boat Davit
| CH. Engineer          | Main Control Room                             | In Charge of fire in Engineering Spaces    | 2nd Life Raft
| 1st A/E              | Main Control Room                             | Man Control Room assists Ch.Eng. as directed | 3rd Life Raft Launched
| 2nd A/E              | Aft Deck Locker                               | Secure W.T. Hatches Port and              | Rescue Boat Crew
|                         |                                               | Stbd. Hulls Below deck, Assist B-Team In Donning Gear |      
| 3rd A/E              | D.C. Locker                                   | Assist Ch. Mate on scene provide           | Assist in Launching Rafts
|                         |                                               | Spare Fire Hose, Prepare B-Team fire hose as directed, B Team valve tender | 3rd Life Raft
| Oilier #1             | Aft Deck Locker                               | Fire Suit, SCBA, B-Team Nozzle Man        | Assist Launching Rafts
| Oilier #2             | D.C. Locker                                   | Fire Suit, SCBA A-Team #2 Hose Man        | In Charge 2nd Life Raft
| Oilier #3             | Aft Deck Locker                               | Fire Suit, SCBA B-Team #2 Hose Man        | 3rd Life Raft Launched
| Chief Steward        | Aft Gear Locker                               | Secure Galley and W.T. Hatches Main Deck fwd of Eng Room and 01 level Assistant B-Team in Donning Gear | Assist as Directed
| Second Cook           | D.C. Locker                                   | Assist Chief Steward with securing W.T. Hatches Main Deck Fwd of Eng Room and 01 level | Assist Launching Boat and Rafts
|                        |                                               |                                          | 3rd Life Raft Launched
| Mess Attendant        | On Bridge                                     | Messenger                                  | GMDSS VHF / SART- 1st Life Raft
| Tech 1               | Staging Bay                                   | Secure W.T. Hatches Main Deck              | 1st or 2nd Life Raft Launched
| Tech 2               | Staging Bay                                   | Secure W.T. Hatches Main Deck              | 1st or 2nd Life Raft Launched
| Chief Scientist      | Staging Bay                                   | Muster and Account for Science Party       | 1st or 2nd Life Raft Launched
| Science Party        | Staging Bay                                   | Muster in Staging Bay Assist As Directed  | 1st or 2nd Life Raft Launched

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**ABANDON SHIP**

MASTER

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